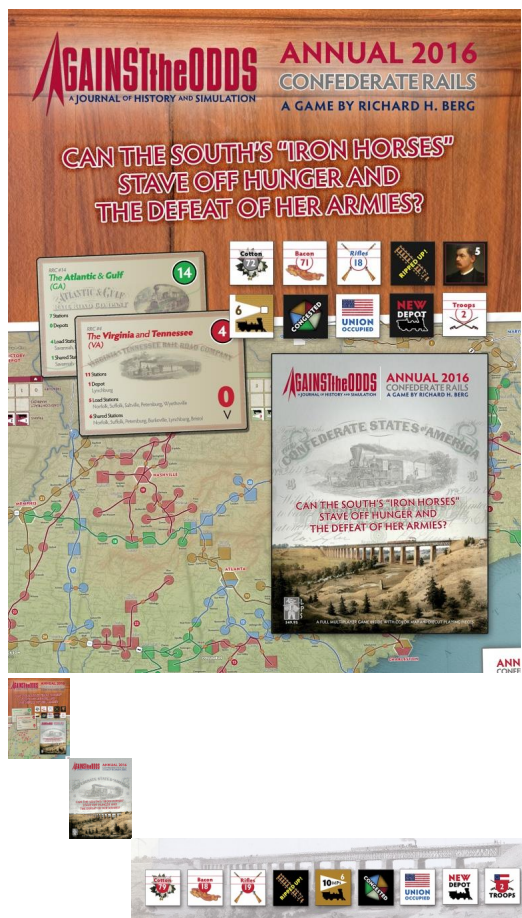


## 2016 ATO Annual - Confederate Rails



Players operate the historical railways of the Confederate States of America during one of the "hottest wars" of the 19th Century – the American Civil War.

Rating: Not Rated Yet

**Price**

Price £39.95

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Manufacturer [AGAINST THE ODDS MAGAZINE](#)

### Description

**Confederate Rails**, designed by Richard H. Berg, is a unique type of railroad game. Players operate the historical railways of the Confederate States of America during one of the "hottest wars" of the 19th Century – the American Civil War - which ends up turning it into a kind of an "anti-railroad" game. Not only do players have to deliver goods, supplies and military loads during a difficult time, but they have to adjust to a dwindling rail network.

Yes, paradoxically each player's rolling stock and rail net are at their absolute finest on the first turn. From there on in the players (representing the South's various railroad companies) battle Union military advances, each other, Confederate government decrees (and neglects), the rapidly

inflating and worthless money, plus wear and tear on irreplaceable equipment.

The system also contains far more "outside events" than most rail games...thanks to the war. As the tagline on the cover suggests, it becomes an increasingly against the odds situation to stave off hunger and defeat among the South's armies.

Confederate Rails and the 2016 ATO Magazine Annual:

Maps - One full color 17"x22" mapsheet

Counters - Over 200 full color die-cut counters

Cards - 24 full color cards

Rules length - Around 12 pages

Charts and tables - 2

Complexity - Easy

Solitaire suitability - Low

Playing time - Up to 3 to 4 hours for each game

Designer - Richard Berg

Development - Lembit Tohver

Graphic Design - Mark Mahaffey