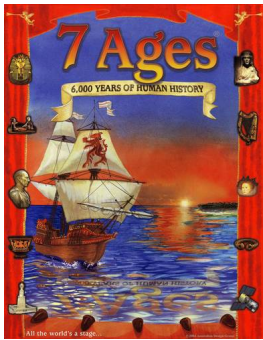


7 Ages



Australian Design Group's truly grand sweeping game of world history from 4000 BC/E to 2000 AD/CE.

Rating: Not Rated Yet

Price

Price £58.55

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Manufacturer [AUSTRALIAN DESIGN GROUP](#)

Description

7 Ages is Australian Design Group's truly grand sweeping game of world history from 4000 BC/E to 2000 AD/CE. Players represent dynasties that decide the fate of the world over the millennia. You, as a dynastic head of one or more civilisations must guide your people through history gaining glory points for historical, scientific, religious and cultural advances as you increase their health, wealth and prestige. All the leading figures of history are included, as they attempt to influence events and their society through their great words and deeds.

Are you game to change history?

7 Ages consists of the following:

- 2 large (A1) full colour maps of the World (map total area 1168 x 820mm);
- 6 full colour countersheets (576 x 5/8" and 300 x 1/2" counters);
- 110 full colour cards; and
- 32 A4 page Rules and Players' Guide.

Game Details:

Type: Diplomatic civilisation game throughout history

No. of Players: 2-7

Playing time: 7+ minutes (variable depending on number of players and starting and ending age, but approx. 2 hours per age)

Complexity: Moderate (10 pages of rules)

Ages: 7+ (expect some serious competition from 12-15 years and over)