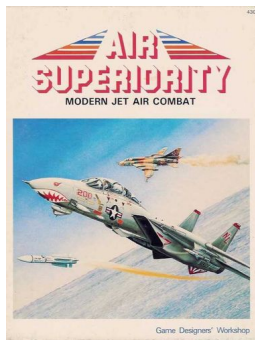


Air Superiority



Very Good Condition, Unpunched

Modern jet air combat. High complexity

Rating: Not Rated Yet

Price

Price £59.95

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Manufacturer [GAME DESIGNERS WORKSHOP \(GDW\)](#)

Description

Very Good Unpunched Condition

A complex simulation of "modern" air to air jet combat.

Each aircraft type has a card with its vital statistics - max speed, ceiling, turn rate, weapons configurations, fuel, etc, etc.

Each plane and missile is represented on a hex map by a counter.

Each hex is 1/3 mile and each turn is 12-15 seconds.

Each aircraft also maintains a paper log throughout the game for altitude, weapons usage, throttle setting, speed, etc etc.

Each turn aircraft attempt to spot and/or lock on to opposing craft and move into firing position.

Post WW2 : Air Superiority

Radar search, lock on, and damage results are by CRT with 10 sided die.

Damage is by level (light, heavy, critical) and cumulative.

There are 30+ base aircraft types and all their variants and 30+ different missiles represented in the game charts. Victory is by scenario.

240 counters.

30 cards.

2+ players.

1+ hours.