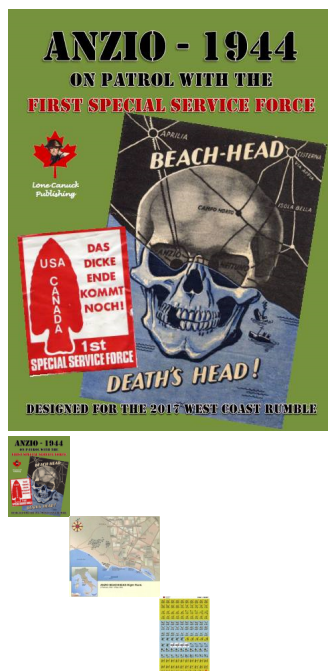


Anzio - 1944, First Special Service Force



A 7-Scenario Pack dedicated to the members of the American-Canadian First Special Service Force and their actions in the Anzio Beachhead during the early part of 1944.

Rating: Not Rated Yet

Price

Price £14.95

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Description

A 7-Scenario Pack dedicated to the members of the American-Canadian First Special Service Force and their actions in the Anzio Beachhead during the early part of 1944. The FSSF remained in combat for 99 days straight without relief, during which it conducted a highly aggressive patrolling strategy that was so effective, the Hermann Göring Division that was in the line across the Mussolini Canal from them, was forced to pull back its front line 1,000 metres and its commander offered a 10-Day furlough to any German who captured one of Die schwarzen Teufel "The Black Devils".

The pack comes with 140x ½" counters of Squads, HS, Crews, SMC, & SW of both the FSSF and the Hermann Göring Division.

These scenarios are compatible with MMP's ASL™ System and modifiable to be used with other miniature Wargaming systems.

<p>Anzio - On Patrol with the First Special Service Force</p> <p>Requires ASL Map Boards: 4, 16, 33, 43, 48, and ASL Start Kit Map Board 1</p> <p>WCR-1 Gusville: The FSSF was withdrawn from the Winter Line in</p>
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<p>late January 1944. On 1 February, it landed in the Anzio beachhead, and thereafter pushed out its first patrols across the Mussolini Canal and deep into German lines.</p> <p>A small 5 1/4-turn Night scenario featuring Germans: 2x Squads, 2x Squads, 2x Leaders, & Raid selected SW.</p>
<p>WCR-2 7th Luftwaffe's Attack: The Germans launch a night attack, attempting to bridge the Mussolini Canal by a night raid. One of Luftwaffe's former serving but their combatant's made on the front line.</p> <p>A medium 8 1/4-turn Night scenario featuring Germans: 11 Squads, 3x HS, 2x Leaders, SW, & Fortifications; Americans: 4x Squads.</p>
<p>WCR-3 Raid at Sussuno: In effort to draw the Germans' attention from the main pressed the FSSF launched a raid against the German position at Sussuno.</p> <p>A medium 7 1/4-turn Night scenario featuring Germans: 4x Squads, Americans: 9x Squads, 1x HS, 3x Leaders, & Raid selected SW.</p>
<p>WCR-4 Hold at all Cost! The Germans launch <i>Unternehmen Fischfang</i> (Operation Fish Catch) attempting to cut the supply lines of the FSSF and back into the sea. The attack struck the FSSF assault guns, and pioneers of the Hermann Goring Division.</p> <p>A medium 8 1/4-turn scenario featuring German: 10x Squads, 4x HS, 6x Crews, 3x Leaders, 8x MGs, 2x GMCs, 2x M4A1 Shermans, 2x Leaders, SW, MG Bunkers, fortifications, & 4x M-10 GMC.</p>
<p>WCR-5 Raid at Cerreto Alto: The BIG scenarios of the module; the FSSF, joined by the tanks of the US 1st Armored Division and the 4th Cavalry of the 1st Airborne Division, launched the first night raid before the Germans knew it. The raid surprised the Germans once more cursing <i>Die Schwarzen Teufel</i>.</p> <p>A 8 1/4-turn scenario featuring German: 15x Squads, 6x crews, 5x Leaders, SW, 3x M4A1 Shermans, 2x MGs, 2x GMCs, 2x Leaders, M3 GMC, 3x M4A1 Shermans, 2x M8 Greyhound, & 2x Jeeps.</p>
<p>WCR-6 Raid on Litoranea: Worried about the growing German threat the Hermann Goring Division launched a series of raids against the FSSF.</p> <p>A 6-turn scenario featuring German: 7x Squads, 2x crews, 2x Leaders; Raid selected SW, & 3x M4A1 Shermans.</p>
<p>WCR-7 A Prized Situation: With the Germans still in disarray as a result of the Cerreto Alto raid, the commandant of the 1st Cavalry of their former foe, the 7th Luftwaffe Battalion.</p> <p>A 7 1/4-turn scenario featuring German: 8x Squads, 2x Leaders, Leaders, Raid selected SW, & 3x M4A1 Shermans, Squads, 2x</p>