

Army Group Center (Game 2)



Available for Pre-Order. ETA MAY 2019. Game 2 of the Barbarossa trilogy of games that can be combined together as a mini-monster.

Rating: Not Rated Yet

Price

Price £32.95

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Manufacturer [CSL \(Conflict Simulations Limited\)](#)

Description

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Army Group Center is game 2 of the Barbarossa trilogy of games that can be combined together as a mini-monster. Each game by itself is a straight forward operational simulation of each theater, and all 3 games share the exact same rules allowing for easy integration. Units are Divisions along with Army HQs and some Air Units.

Army Group Center covers Von Bock's relentless drive on Moscow. Logistics must be maintained as the German army advances while the Soviets must stem the flow of Panzers as best as possible. The German player has the choice of sending a Panzer Army south as Hitler ordered historically, or keep them with AGC as the generals wanted in order to take Moscow.

WEIGHT: 4/10

SOLITAIRE: 6/10

PLAYERS: 1-2, up to 6 players with AGN and AGS.