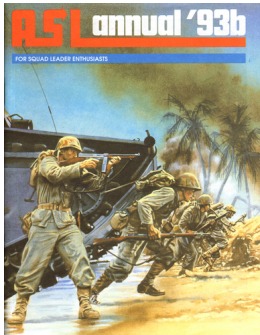


## ASL Annual '93b (including the Sand & Blood, Gavutu-Tanamabogo Campaign)



Excellent Condition (Overlays very neatly cut out)

Sand & Blood by Dan Dolan  
First to Fight! by Steven Swann  
Annual Crossfire: Holding the Rear by Robert Banozic & Mark Nixon  
Warriors

Rating: Not Rated Yet

**Price**

Price £39.95

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Manufacturer [AVALON HILL](#)

**Description**

Excellent Condition (Overlays very neatly cut out)

Sand & Blood by Dan Dolan  
First to Fight! by Steven Swann  
Annual Crossfire: Holding the Rear by Robert Banozic & Mark Nixon  
Warriors of the North by Michael Dorosh  
First on the Beach by Bleck, Burnett & Martin  
Notes to the Troops by Rex A. Martin  
Tiger Trap by Rex A. Martin

Contents also included three island map overlays for Gavutu, Tanambogo and Gaomi to be placed on top of Ocean overlays, 6 page background article, the "Sand & Blood" GT campaign game, 3 regular scenarios (HASL A3, A4, A5), Japanese setup play aid sheet, 2 page After Action Report. These components are due to be reprinted in the new Rising Sun PTO module.

The first phase of American move into the Solomon islands and Guadalcanal in 1942 called for an attack on Tulagi, an island with a good anchorage and the site of a Japanese seaplane base. Gavutu, Tanambogo and Gaomi are tiny islands off the coast of Tulagi. Between Gavutu and Tanambogo was 300 yard causeway constructed out of concrete and coral. These islands were to be taken in a small part of the main

operation against Tulagi. Faulty intelligence had estimated that there were only a "few dozen" construction troops and snipers on these islands. The reality was more like 350 troops including SNLF dug into fortifications and caves. The defenders held out for 31 hours of bitter fighting against an amphibious invasion by the US Marines including suicide charges across a cricket field.

Scenarios:

A61 Across the Wire  
A62 Paole Zion  
A63 Action at Balberkamp  
A64 Chateau de Quesnoy  
A65 The Dinant Bridgehead  
A66 Counterstroke at Stonne  
A67 Monte Castello  
DA12 Tussle at Thomashof  
HA3 Grabbing Gavutu  
HA4 Tanambogo Nightmare  
HA5 Take Two