

## Central Command



S&T #98 5/83

Berg's Review of Games R. Berg  
Books in Review Editors  
Computer Conflict I. Chadwick  
Film in Review: Red Dawn Editors  
FYI Editors  
Into the Gulf C.

Rating: Not Rated Yet

**Price**

Price £15.95

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Manufacturer [STRATEGY & TACTICS](#)

### Description

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Berg's Review of Games R. Berg  
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Computer Conflict I. Chadwick  
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FYI Editors  
Into the Gulf C. Ramsay  
MOVES Gaming Section Editors  
New Blue & Gray Game Variants S. Winter

Simulation: Central Command C. Kamps

The Central Command Game simulates potential warfare between the US and the Soviet Union over the critical area of the Strait of Hormuz sometime during the late 1980s.

The game concentrates on an hypothetical land and air campaign for possession of airfield and port facilities in Iran that could dominate the critical outlet for Western oil supplies from the Persian Gulf. It is assumed that other forces may be involved in combat elsewhere in Iran at the same time, limiting ground and air unit participation around the Strait to the forces included in this game. These off-board forces are assumed to

## Pre-Owned : Central Command

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be engaged in naval, naval/air, offensive counterair, or deep interdictional operations beyond the limited time frame of the game.

Superpower Confrontation in the Straits of Hormuz. Med/high complex, 200 counters, 2 players, 3+ hours.

Good condition, punched copy.