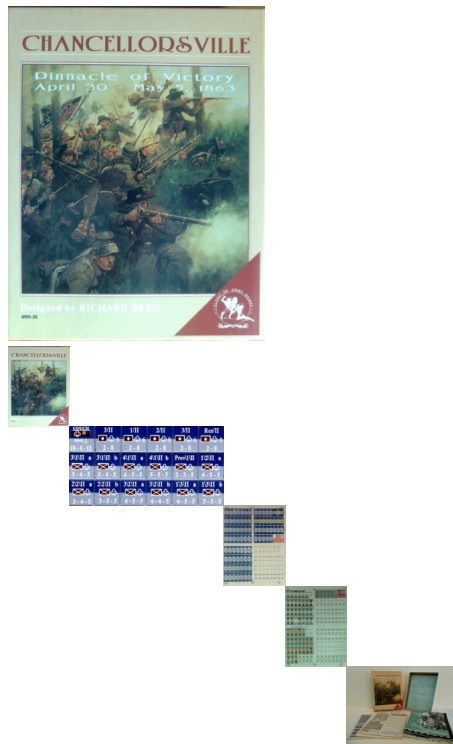


Chancellorsville: Pinnacle of Victory



Very Good Condition, Unpunched Copy.

Rating: Not Rated Yet

Price

Price £39.95

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Manufacturer [CLASH OF ARMS](#)

Description

Very Good Condition Unpunched Copy. Slight shelf-wear to the game box from long-term storage. Rule books have rusty staples, and their may be a hint of foxing to some of the paper components.

The Army of the Potomac had found confidence in their new leader "Fighting" Joe Hooker following the disastrous battle of Fredericksberg. Hooker began forging the AOP into the weapon he and Lincoln knew was needed to defeat the Army of Northern Virginia led by Robert E. Lee.

Using his cavalry aggressively in conjunction with the newly formed military intelligence unit, Hooker fixed Lee's location and conceived a brilliant plan to sweep him from the field. Hooker's army, now numbering 135,00 men in eight corps and an artillery reserve would confront the Army of Northern Virginia's some 59,000 souls on ground of its choosing.

The movement began on April 26th, 1863 behind a dense screen of Federal cavalry, foiling the prying eyes of rebel spies and scouts. Surprise was complete, but ahead lay the thickets and dense woods of the Wilderness. Little did the Union soldiers suspect the ignominious outcome that awaited them. For Lee, recovering quickly, launched a counterstroke still studied today for its sheer audacity.

ACW : Chancellorsville: Pinnacle of Victory

Designed by award winning Richard Berg, Chancellorsville places you in command of either army. Units are demi-brigades. Each hex on the three maps is around 265 yards and each turn is an hour. At this scale, players must master both operations and tactics to be ultimately successful.