

D-Day at Tarawa (2nd Printing)



Command the US 2nd Marine Division in "one square mile of hell"

Rating: Not Rated Yet

Price

Price £75.95

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Manufacturer [DECISION GAMES](#)

Description

Command the US 2nd Marine Division in "one square mile of hell"

D-Day at Tarawa is a solitaire game simulating the amphibious invasion of Betio Island in the Tarawa Atoll. The US marines assaulting the tiny island, with its strategically vital airstrip, found themselves in their toughest battle of World War II, a fight to the death against 5,000 Japanese defenders.

D-Day at Tarawa advances the solitaire game system of its award-winning predecessor **D-Day at Omaha Beach** to the next level. You control the US forces against a tenacious Japanese defense. An innovative diceless combat system highlights unknown enemy deployments and the importance of the right weapons and tactics. Event cards keep the action flowing and the rules simple, while introducing extensive historical detail.

Players familiar with **Omaha Beach** will recognize the harrowing amphibious landings, overlapping enemy fields of fire, uncanny Japanese strategies, and the emergence of US heroes and leaders, as the story of the two-day struggle unfolds. **Tarawa** adds new features covering LVT landing craft, movement through the surrounding coral reefs, close combat, Japanese night infiltration, US combat engineers and Japanese tanks.

Scenarios:

- The First Waves – can your marines survive the initial landings?
- November 20, 1943 – establish a viable beachhead before nightfall.
- Two Days in Hell – can you secure the island in two days?
- November 21, 1943 – on D+1, expand your narrow beachhead against undiminished Japanese resistance.

Contents:

- Color Rules booklet
- Player Aid cards
- 352 Die cut counters
- One 34" x 22" **Mounted Game Board**
- 55 Event cards
- Campaign Analysis