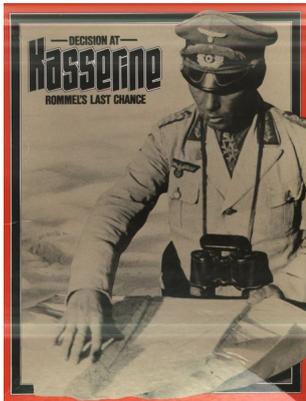


Decision at Kasserine (Box Edition)



Good punched copy, counters are bagged and sorted, box has some ware to it and the bottom of the box has compressed heavily, box still fit for purpose. This game covers the German operations called Frueblingswind & Morgenluft which led to the famous battle at Kasserine Pass in Tunisia in 1943.

Rating: Not Rated Yet

Price

Price £21.95

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Manufacturer [WORLD WIDE WARGAMES \(3W\)](#)

Description

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Wargamer Vol.1 No.23 Jan/Feb 1983

GAME:

Decision at Kasserine (by Vance von Borries)

This game covers the German operations called Frueblingswind & Morgenluft which led to the famous battle at Kasserine Pass in Tunisia in 1943. This game feature a rich variety of nationalities (US, British, French, German, and Italian) as well as unit types (motorcycle troops even!) played on a single map. Units are generally companies and battalions, with individual batteries of artillery. Game turns are half a day each and each hex = 2 miles. The game stresses the importance of headquarters units for coordination (particularly of air support) and has some of the best artillery rules ever. The game has since been updated by GMT's Kasserine in 2001. This game would become part of what would be known as the Battles For North Africa Series.

ARTICLES:

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