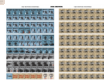
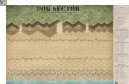


Dog Sector: A Simulation of the June 6, 1944 D-Day Landing (Boxed)



A beer-and-pretzels, solitaire simulation of the World War Two Normandy amphibious landing.

Rating: Not Rated Yet

Price

Price £61.95

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Manufacturer [White Dog Games](#)

Description

BOXED VERSION

Dog Sector is a beer-and-pretzels level, solitaire war game that simulates the famous WW II Normandy amphibious landing in 1944.

American forces from off-map transports assault the beach. Those units not swamped during the approach attempt to move up the beach toward the German-occupied bluffs, clearing obstacles as they advance. Some units (tanks, sharpshooters, bazookas) execute ranged fire at fortified German units. Naval Forward Observers guide ship-to-shore fire support. The Player's assault force faces German defensive fire (solitaire, system-controlled) from machine guns and anti-tank emplacements, panzerfaust and rifle fire, as well as off-map German artillery. When the bluffs are reached, American units must clear the trenches by assault.

Game tension is visceral as your brave Joes are pinned down or hit by the intense German fire. You'll grit your teeth as a Combat Engineer team deploys Bangalore torpedoes to clear obstacles while under fire, and cheer when a German unit is taken out by a tank or by a ship's guns directed by one of your forward observers.

How many sections of German trench will your men be able to clear in the twelve, heart-pounding game turns? Will you be a private or a colonel at the end of the game? Good luck, soldier!

Components

- One 34" x 22" Game Board Printed in One Piece
- A 36 x 20 Hex Game Map on the Game Board
- 176 5-8 Inch Double-Sided Counters and Markers
- One 8-Page Rule Book
- One Player Reference Sheet

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Game Features

- Various German Fire Results
- Swamped Units Checks
- Random Off-Map German Artillery Fire
- Bangalore Torpedoes
- Barbed Wire, Tank Obstacles, and Land Mines
- Friendly Fire
- Random Numbers and Locations of American Landing Units per Turn
- Beach Obstacle Clearing Activity
- Immobilized Tanks and Two-step Infantry Units

American Unit Types

- Infantry Squads
- Combat Engineers
- Bazooka and Flamethrower Units
- Sharpshooters, Exceptional Leaders and Naval Forward Observers
- Tanks and Bulldozer/Tanks

German Unit Types

- Infantry Squads
- Panzerfaust Teams
- Machine Gun Pillboxes
- Anti-Tank Guns