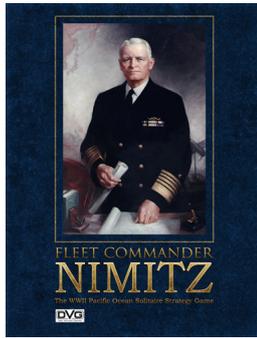


## Fleet Commander: Nimitz (solo)



The game spans the entire Pacific war from January 1942 until the end in September 1945. You can play each campaign as a stand-alone game, or as part of a linked series of games.

Rating: Not Rated Yet

**Price**

Price £89.95

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Manufacturer [DAN VERSSEN GAMES \(DVG\)](#)

### Description

At the start of the war, Nimitz faces a Pacific Ocean on the brink of disaster. The Imperial Japanese Navy has just delivered a devastating attack against the US fleet at Pearl Harbor, and little stands in the way of total defeat for the US in the battle for the Pacific. In the months to come, the situation will spiral from bad to worse. Nimitz will see the Japanese score one victory after another as they march across the Pacific, until only Midway and Hawaii stand between them and the West Coast of the US.

The game spans the entire Pacific war from January 1942 until the end in September 1945.

Success depends on the vital balance between strategic and tactical focus. You must move your forces across the maps to achieve your strategic goals, but you must also out-think your opponents on the battlefield.

You can play each campaign as a stand-alone game, or as part of a linked series of games.

### The 4 Campaigns:

- 1942
- 1943
- 1944
- 1945

## WW2 : Fleet Commander: Nimitz (solo)

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Each campaign has its own unique set of force counters that accurately detail the ships, air groups, and army units that participated in the war.

The ship counters are a rectangular 0.625" by 1.25". Air groups and land units use 0.625 by 0.625 counters.

Each ship counter represents 1 named aircraft carrier, 2 named battleships, 2 named cruisers, or a destroyer or submarine group. Each air counter represents 1 named fighter or bomber group. Each land counter represents 1 named division.

### **Component List:**

- 1 Super-sized Full Color Mounted Map (25.5" x 22") - 6 panels!
- 8 Full Color Counter sheets
- 1 Full Color Battle Map Board (11" x 17")
- 1 Full Color Player Log Sheet
- 1 Rulebook
- 1 10-sided die

### **Replayability:**

The flexible game system and linked Campaign system add infinite replayability to the game.

### **Target Audience:**

This game is perfect for fans of WWII, naval combat, and solitaire games in general. The complexity level is ideal for both beginners and experienced gamers.