

Hastings:1066



1066: Year of Decision Richard H. Berg
Berg's Review of Games R. Berg
Books in Review Editors
Combat Cassettes J. Dingeman & R. Jupa
FYI A.A. Nofi
MOVES Gaming Section

Rating: Not Rated Yet

Price

Price £12.95

[Ask a question about this product](#)

Manufacturer [STRATEGY & TACTICS](#)

Description

1066: Year of Decision Richard H. Berg
Berg's Review of Games R. Berg
Books in Review Editors
Combat Cassettes J. Dingeman & R. Jupa
FYI A.A. Nofi
MOVES Gaming Section Editors
Russo-German War Plans: 1986 David J. Ritchie

Simulation: Hastings: 1066 Richard H. Berg

Hastings, 1066 is a tactical simulation of the confrontation between William the Bastard, Duke of Normandy, and King Harold Godwinson of Wessex... a battle that forever changed the face of the world, as the victor became King.

The game includes a 12 page rulebook, 200 counters and a 22" X 34" mapsheet, which includes player displays, charts, and tables.

The Norman's objective was to reach and take London. Harold's army blocked the only road. If the Norman player controls all of the road hexes on Senlac Hill, they win a Strategic victory. The Normans also win if they can eliminate all of the Saxon housecarle units. If neither of these victory conditions occur by the end of the second assault phase, the Saxon player wins.

Splendid Little War James Meldrum
Tactics at the Micro Level John Prados