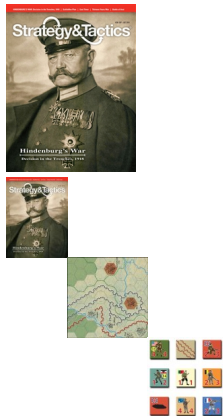


Hindenburg's War: Decision in the Trenches, 1918 (Special Edition)



Excellent condition unpunched counters (no magazine) WW1 Western Front Strategic Level

Rating: Not Rated Yet

Price

Price £24.95

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Manufacturer [STRATEGY & TACTICS](#)

Description

Excellent condition unpunched counters (no magazine)

SPECIAL EDITION

Hindenburg's War: Decision in the Trenches, 1918 (HW) is a strategic-level, two-player wargame of low complexity that covers the fighting on World War I's western front during that final year of the war, from the start of the first German offensive on 21 March through Armistice Day on 11 November. The game's sub-systems are crafted to present a supreme-commander's-eye-view of the war: it is therefore almost fully strategic in its perspective, with only the most pastel of operational undertones added to enhance historical tone and texture.

Each hex on the map represents 9.31 miles (15 km) when measured from side to opposite side. Each full turn of play, other than the first and last, represents half-a-month. Every combat unit in the game represents one division of infantry or one brigade of tanks.

Components: Two 22" x 34" map & 456 counters

Other Articles:

- Myths of the Schlieffen Plan: a revisionist look at one of history's best known plans.
- War on East Timor: an analysis of the vicious little war fought on this island in the Indonesian archipelago during the late 20th century.
- The 13 Years War: the savage 1454-66 war fought by the allied Poles and Germans to once and for all crush the independent Order of Teutonic Knights.