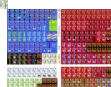
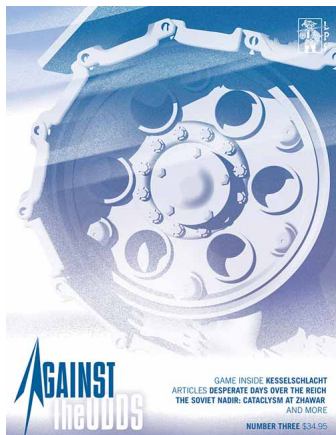


Kesselschlacht - The First Panzer Army in the Ukraine 1944



Simulation depicting the encirclement and escape of the German First Panzer Army from the Ukraine in the Spring of 1944.

Rating: Not Rated Yet

Price

Price £29.95

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Manufacturer [AGAINST THE ODDS MAGAZINE](#)

Description

Kesselschlacht (literally, "cauldron battle") is a simulation depicting the encirclement and escape of the German First Panzer Army from the Ukraine in the Spring of 1944.

The German forces were very low on fuel and ammunition and had been caught flat-footed by yet another overwhelming Soviet offensive. First Panzer Army had been cut-off by a total of nine Soviet armies. Its breakout began on March 25, 1944, and continued into early April. In these two weeks, the Germans continuously conducted a mobile defense as their pocket drove westward in an effort to meet a relief force (which was spearheaded by the II SS Panzer Corps) attacking eastward.

Supplied by air much of the time, First Panzer Army deceived the Soviet forces by moving west, instead of south as the Soviet generals had anticipated. The pocket crossed several swollen rivers, and struggled through thick mud and deep snow, yet somehow remained intact. Unlike the Korsun Pocket disaster the month before, this time the Germans avoided yet another debacle. The commander of the First Panzer Army,

Generaloberst Hans Hube, through his skillful leadership, proved to be a master of mobile defensive warfare.
Kesselschlacht and issue #3 of ATO

Maps - One full color 22"x34" mapsheet
Counters - 360 full color 1/2" die-cut pieces
Rules length - 16 pages
Charts and tables - 2 pages
Complexity - Medium
Solitaire suitability - Average
Playing time - Up to 8 hours

Design - Perry Moore
Development - Warren Kingsley, C. Rawling
Graphic Design - Craig Grando