

## Khyber Rifles



Wargamer Vol.1 No.34 Oct 1984 New Copy, has rusty staples from long-term storage. A tactical level game, simulating the constant struggle between the forces of the Raj and their various opponents, e.g. Afghan native irregulars and regulars and the fierce Pathan Tribesmen, of the Northwest Frontier. The period depicted here is the mid 1870's through the early 1880's. The scenarios are primarily hypothetical occurrences that are representative of the actions that took place in this area during that time period.

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Manufacturer [WORLD WIDE WARGAMES \(3W\)](#)

### Description

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### GAME:

Khyber Rifles (by Ted Furey)

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Features 10 minute turns, 50 yard hexes, and units comprised of about 10 men.

### ARTICLES:

Afghanistan: Britain's Imperial Migraine - T.Furey

- Historical background for the issue game

### State of the Art

- Graphics in Wargaming - R.MacGowan, D.Fuller

### A Hitchhiker's Guide to Computer Wargaming - M.McLaughlin, L.Franks

- Combat Leader (SSI)

- TAC (AH)

### South Mountain (WEG)

- Game Review - M.Bates

- Example of Play

### Briefing

- Overwatch, book - M.Brownell

- 1809 (VG) - S.Slingsby

- Moscow '41 (Vigard) - L.Zoeb

### Ace of Aces Flying Machines

- Game variant - L.Enderlin

G2 / Hobby News - W.Poulter