

Lift Off



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Rating: Not Rated Yet

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Description

Players rush to allocate resources for planetary missions. Each planet is contested by two players, either (or both) of whom can add cards representing, for example, settlers, energy modules, terraforming, or mining to their side. A given planet may provide mineral resources and a number of settlement points -- the minerals can be collected for victory points, and if the planet is sufficiently terraformed, the settlement points go to whichever player sent the most settlers.

New, still in shrink-wrap.

*** Please Note *** This is the GERMAN VERSION. English rules are available for download from boardgamegeek.com