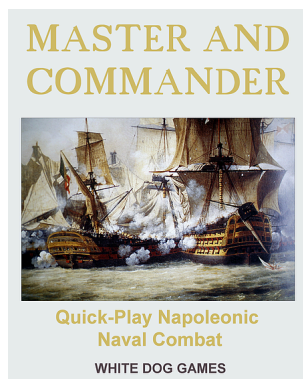


Master and Commander: Napoleonic Naval Combat (Folio)



Folio Version. Simple rules are employed for fast play while still retaining the essence of Napoleonic naval combat.

Rating: Not Rated Yet

Price

Price £53.95

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Manufacturer [White Dog Games](#)

Description

Folio Version. DOES NOT INCLUDE Scenario Book. (Available separately).

Master and Commander is a simulation of Napoleonic naval combat. Simple rules are employed for fast play while still retaining the essence of Napoleonic naval combat. Players can chose to play an historical scenario, a free purchase battle or a duel. In a free purchase game, each player starts with 50 Ship Purchase Points and spends those points to build a fleet. A ship costs an amount equal to its Fire Power value. For play variety, players can set up coastal terrain with Fort and Shore Battery markers along map edges. Players determine the wind direction before the game begins. Three historical scenarios are included with the game.

Game Contents:

- 8-Page Rulebook
- 120 Double-Sided 1" x 1/2" Ship Counters
- 88 5-8" Crew, Marine, and Miscellaneous Markers

- 22" x 17" Hex Grid Sea Game Board
- 8.5" x 11" Hex Grid Sea Template
- 3 Historic Napoleonic Naval Scenarios

Game Features:

- Crew Quality Ratings
- Ship Ratings 1 to 6
- Grappling Action
- Wind Direction Effect
- Ship Drifting
- Ship Collisions
- Ship Fire Power Ratings
- Ship Movement Ratings
- Boarding Combat
- Fire Combat
- Coast-to-Ship Combat
- Marines