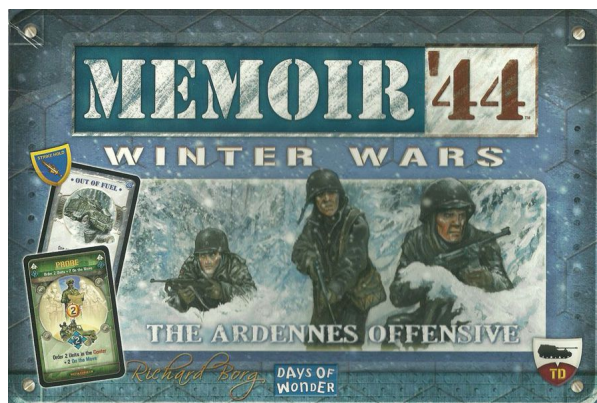


## Memoir '44 : Winter Wars



Rating: Not Rated Yet

**Price**

Price £27.95

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Manufacturer [DAYS OF WONDER](#)

### Description

As would befit your ration pack if you were about to embark on one of the coldest and most bitter fights of the war, after 5 long years of weary battles, we have packed this expansion with everything you could ever need to combat in a snow-covered environment.

But judge for yourself, soldier! Inside this pack you will find:

- 88 double-sided Winter tiles, 28 Special Unit badges, 20 round markers and 16 obstacles
- 20 Winter Combat cards, similar in concept to the Urban Combat cards introduced in [Memoir '44: Sword of Steel](#)
- 80 new Command cards, designed specifically for Breakthrough battles
- New Winter Combat rules
- New Troops, including the all new Tank Destroyer and Heavy Anti-Tank Gun units and Late War model versions of an Anti-Tank Gun, Mortar and Machine Gun

These will all be critical to fighting (and winning!) the ten scenarios this booklet contains, all focused on those crucial 2 weeks of Christmas 1944 in the Ardennes.

The first six scenarios included are all standard scenarios, playable with a single base game and this expansion alone (though a [Memoir '44: Winter Assault Board Map](#) will add a nice cosmetic touch to your battlefield).

The four scenarios that follow are gigantic Breakthrough renditions of the Battle of the Bulge.

These will require a single copy of the already released [Memoir '44: Eastern Front](#) expansion, and the [Memoir '44: Breakthrough](#) maps, in addition to the previously mentioned expansion.