

Miracle on the Marne

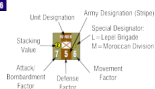


Miracle on the Marne

Miracle on the Marne is an operational level game of the Battle of the Marne that occurred near Paris, France in September, 1914. This battle changed the course of the war and had either side been able to achieve a decisive victory, the horrors of the following four years of trench warfare might have never occurred.

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ONE SMALL STEP



An operational level game of the Battle of the Marne that occurred near Paris, France in September, 1914

Rating: Not Rated Yet

Price

Price £33.75

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Description

The battles of World War I completely and forever redefined warfare in the western world. They marked the end of the older tradition and the beginning of the age of total war, and a century of conflict.

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changed the course of the war and had either side been able to achieve a decisive victory, the horrors of the following four years of trench warfare might have never occurred. In the game, one player or team of players, will control the Allies (France and Britain), while the opposing player or team will control the Central Powers (Germany).

Each hex on the game map represents approximately fifteen to twenty miles. Units represent brigades and divisions.

- 1 Game Map
- 2 Charts and Table Sheets
- 2 Counter Sheets
- 1 Rules Booklet
- 1 Game Box

Game Design: Jon Compton