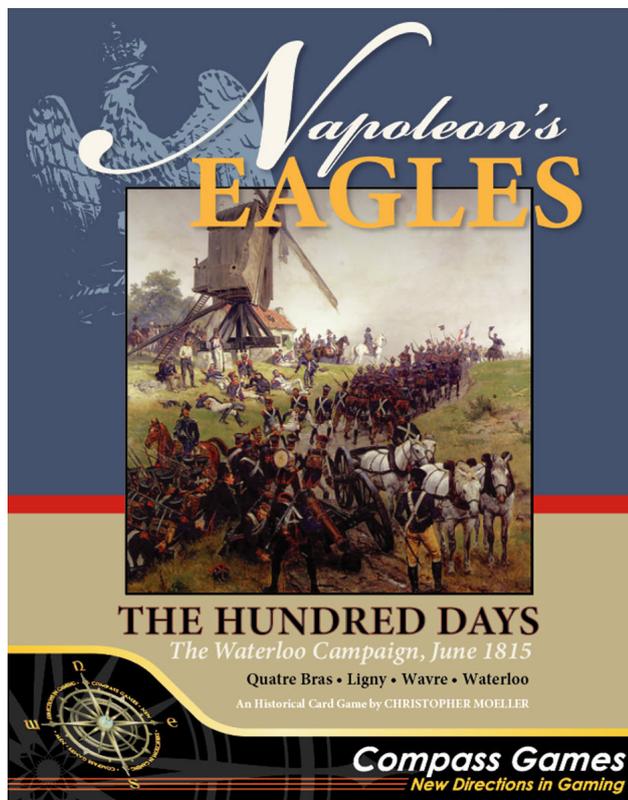## Napoleon's Eagles 2: The Hundred Days

Available for Pre-Order. The second game by designer Christopher Moeller in a series aiming to cover all of the great battles of the Napoleonic era.

Rating: Not Rated Yet
Price
Price £49.95

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ManufacturerCOMPASS GAMES

Description

Available for Pre-Order.

Napoleon's Eagles games are entirely card based (no dice, no counters, no maps), allowing players to recreate the largest battles of the era in an evening.

Napoleon's Eagles: The Hundred Days, is the second game by designer Christopher Moeller in a series aiming to cover all of the great battles of the Napoleonic era. Following Napoleon's Eagles: Storm in the East, The Hundred Days covers the Emperor Napoleon's Belgian campaign in 1815: four battles that culminated in one of the most famous conflicts in history: Waterloo.

Featured are the final four battles of the Napoleonic age: Quatre Bras and Ligny (June 16, 1815), and Waterloo and Wavre (June 18, 1815). Two campaign games allow the battles of the 16th and 18th to be played together, as well as a grand campaign that combines all four battles.

While there are multiple scenarios presented in the game, each with its own special rules and conditions for victory, most battles are won by inflicting nine demoralizations on an opponent's army, before they do the same to you. Combat is a back and forth affair, using specially designed decks of playing cards. Combat is simple, fast and straightforward, but has a number of subtle wrinkles that you'll discover during play. Combat units, featuring glorious period artwork, represent infantry and cavalry formations, massed artillery formations, and those leaders operating at the highest levels (Wing and Army command).

Product information

- Complexity: 5 out of 10
- Solitaire Suitability: High
- Time Scale: abstract (one full day of battle is 6 turns)
- Unit Scale: Infantry and Cavalry Corps
- Players: Two
- Playing Time: 30 to 90 minutes; 4 hours for large campaign

Components

- 225 Poker-sized cards which include 89 Unit Cards, 32 Terrain and Info Cards, and 104 Playing Cards
- Two Player Aid Cards
- Three Scenario Set-up Cards
- One Rules and Scenario Book
- 1 Box and Lid set

Game Credits:

- Designer: Christopher Moeller
- Artist: Christopher Moeller