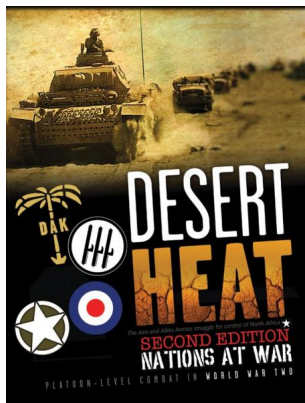


Nations at War: Desert Heat (2nd Edition) UPGRADED



Brings all the heat, sand, grit and fluid action of the North African Campaign.

Rating: Not Rated Yet

Price

Price £69.95

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Manufacturer [LOCK N LOAD PUBLISHING](#)

Description

UPGRADED VERSION (includes the contents from the UPGRADE KIT - see below).

Endless Burning Sand...

In a man to man fight, the winner is he who has one more round in his magazine.

Desert Heat Second Edition brings all the heat, sand, grit and fluid action of the North African Campaign to you in our second game in the Nations At War series. Desert Heat Second Edition is a platoon-level scale fighting in the desert of North Africa during World War II. All of the tanks, armored vehicles, anti-tank guns, mortars, infantry, air support, and artillery will be at the tip of your fingers.

The Italians, Germans, and Vichy French will fight against the British, their Commonwealth Allies from Australia, New Zealand and South Africa, the Americans and the Free French. The names of many of these battles are well known, but Desert Heat gives you the chance to get down to the details. Mechili, Tobruk, Gazala, Sidi Rezegh, El Alamein, Germans Kasserine Pass, Medjez-el-Bab, Faid, El Guettar, and more. New to the system are obstacles such as Wire and Anti-Tank Ditches. And what would desert combat be without that ever-unpredictable variable: Dust. It's Panzer IIs, IIIs, and IVs against M3 Lees and M5 Stuarts. It's M13/40s and L3s against Crusaders, Valentines and M3 Grants. It's Armored Infantry in desperate close assaults. It's ATGs, air support, and mines.

In Desert Heat Second Edition, you will find we designed everything from the ground up, newly designed maps, counters, player aids, scenarios and of course v2.0 of the Core Rules. We now include a Design Your Own Scenario generator adding hours of battling to your gaming time.

Desert Heat 2nd Edition Includes:

- Four Double Sided Seasonal Maps.
- Five Counter Sheets with Over 435+ Counters.
- One Color Module Booklet
- Twenty Scenarios
- One Core Game System v2.0 Manual
- Two Unit Cost Sheets 11" x 17"
- Four Player-Aid Cards 8.5" x 11"
- Two D6 Dice

Game Details:

- Complexity: 5 out of 10
- Solitaire: 7 out of 10
- Ages: 12+
- Players: 1-2
- Time: 2-4 Hours

Requirements: This is a complete game and nothing else is required to play.