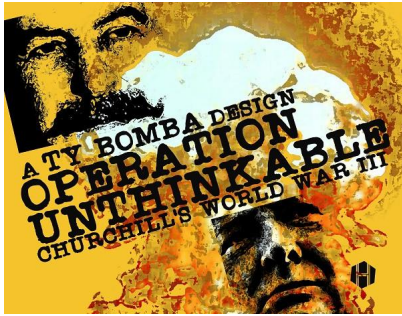


Operation Unthinkable: Churchill's World War III



Operation Unthinkable, designed by Ty Bomba, allows one or two players to explore the possible outcomes inherent in the campaign that would've resulted had Winston Churchill's plan for starting World War III in July 1945 been put into effect.

Rating: Not Rated Yet

Price

Price £48.95

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Manufacturer [Hollandspiele](#)

Description

Operation Unthinkable, designed by Ty Bomba, allows one or two players to explore the possible outcomes inherent in the campaign that would've resulted had Winston Churchill's plan for starting World War III in July 1945 been put into effect.

The general flow of the game inescapably has the Allies on the offensive at its start. On the Soviet side, that player is immediately faced with a decision to either "fight forward," with Berlin as the central core of that gambit, or retreating east with the idea of slowly wearing down the Allied

offensive and then counterattacking into its flanks late in the game. Further, though the Allies have the ability to make paratroops and amphibious invasions, they lack the dedicated manpower necessary to make such gambits automatically decisive. Most games are decided either in and around Berlin or somewhere east of the Oder-Neisse line.

A flexible turn structure that permits each player to choose the nature of his turn (move-combat, combat-move, or combat-combat), and a number of options (the aforementioned paratroops and amphibious invasions, plus bomber support, atom bombs, Soviet air surge, and reinforcements) allow you to tailor the game to your own strategy and play-style. Every move has its cost, however, exposing a vulnerability that your opponent can exploit. The result is an endlessly fascinating and replayable game, a versatile sandbox through which you can explore any number of possibilities.

- (1) 22" x 34" map
- (192) 9/16" counters
- (1) six-sided die
- 16-page rulebook

Game design: Ty Bomba

Map Art: Ilya Kudriashov

Hex Number: 15

Duration: 180 to 240 minutes

Players: 2

Solitaire Suitability: High

Theme: Alternate History, World War III