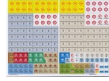
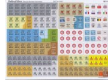
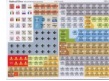
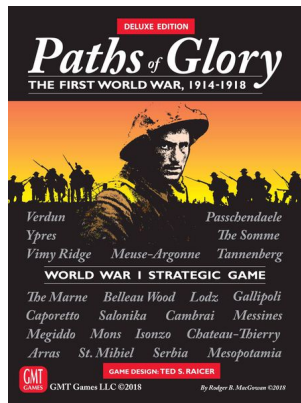


Paths of Glory: The First World War (Deluxe Edition - 2018)



Allows players to step into the shoes of the monarchs and marshals who triumphed and bungled from 1914 to 1918.

Rating: Not Rated Yet

Price

Price £62.95

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Manufacturer [GMT GAMES](#)

Description

They called it the Great War. In over four years of titanic struggle, the ancient Europe of Kings and Emperors tore itself to pieces, giving birth to our own violent modern age. The bloody battles fought in the trenches of the Western Front, the icy plains of Poland, the mountains of the Balkans, and the deserts of Arabia, shaped the world we know today. We are all orphans of the Great War.

Paths of Glory: The First World War, designed by six-time Charles S. Roberts awards winner, Ted Raicer, allows players to step into the shoes of the monarchs and marshals who triumphed and bungled from 1914 to 1918. As the Central Powers you must use the advantage of interior lines and the fighting skill of the Imperial German Army to win your rightful 'place in the sun.' As the Entente Powers (Allies) you must bring your greater numbers to bear to put an end to German militarism and ensure this is the war 'to end all wars.' Both players will find their generalship and strategic abilities put to the test as Paths of Glory's innovative game systems let you recreate all the dramatic events of World

War I.

COMPONENTS:

- One 22" x 34" double-sided mounted mapboard (Classic Simonitch Map and the new Historical Scenario map by Terry Leeds.)
- 316 full-color die cut counters including the optional counters first released in the POG Player's Guide in 2002.
- Updated 2017 Edition Rule Book incorporating prior rulings and errata.
- 110 Core Strategy Cards & 20 Optional Cards from the POG Player's Guide.
- Updated Two Player Aid Cards
- Two six-sided dice

DESIGNER: Ted Raicer

DEVELOPER: Andy Lewis

ART DIRECTOR: Rodger B. MacGowan

MAP ART: Mark Simonitch

CARDS & COUNTER ART: Mark Simonitch