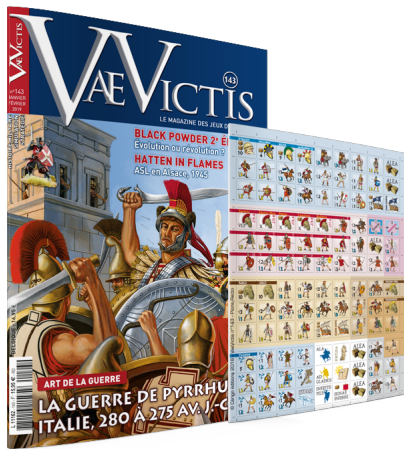


Pyrrhus Imperator



Special game issue, includes the wargame with die-cut counters "Pyrrhus Imperator"

Rating: Not Rated Yet

Price

Price £13.95

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Manufacturer [HISTOIRE & COLLECTIONS](#)

Description

Boardgames

- The Great Game - Legion Wargames
- Bloody Monday - VentoNuovo Games
- Armageddon War - Flying Pig Games
- The Big Push - The Game Crafter
- Peak of the Caucasus - World at War
- Skies above the Reich - GMT
- Hatten - MMP
- The Wars of Marcus Aurelius - HollandSpiele
- Waterloo Episode 7 : Battles of Waterloo - GMT

Scenarios

- Advanced Squad Leader
- Memory 44

Miniatures

- Team Yankee - ARR
- CR Saga Croisades
- Black Powder 2 Warlord Games
- Tank (Battlefront) vs What a Tanker (Too Fat Lardies)
- La grande Guerre - Nuts !
- Scénarios Pyrrhus - AdG
- Epoque coloniale (CR bataille)

Technic

- Les décors désert (suite)

Hobby

- Interview Philippe Thibault

Art of War

- Pyrrhus en Italie
- Kiev 1943

Wargame with die-cut counters

- Pyrrhus Imperator
In -280, Pyrrhus, king of Epirus and nephew of Alexander the Great landed with his phalanges and elephants to defend the Greek cities of southern Italy and Sicily. Rome is at war against the Samnites and the Etruscans. In just three years, Pyrrhus is near the Rome walls and becomes king of Sicily. He won against the Romans and Carthaginians at the cost of terrible losses. Who can defeat him? The Carthaginian quinquereemes in the Straits of Messina or the legionaries of Rome terrified by elephants? or perhaps the Italiots and Greeks who change their alliance every day. Only the goddess Fortuna knows it.

Complexity: 5/10

Duration: 1 to 3 hours

Scales: 500 to 2,000 soldiers or 10 elephants or 10 siege weapons or 10 quinquereemes.

Modules: 1 strategic module and 1 tactical module

1 round: 6 months