

Second Bull Run



A game for two players that simulates the main battle of the Northern Virginia campaign during the summer of 1862 between General Lee for the south and General Pope for the north.

Rating: Not Rated Yet

Price

Price £14.95

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Manufacturer [Vae Victis Boardgame Magazine](#)

Description

Boardgames

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- MacArthur's Defeat 1941
- Red Alert
- To Take Washington
- Fields of Fire 2
- Peloponesian War
- Fallen Eagles : Quatre Bras
- Marathon

Scenarios

- Advanced Squad Leader
- Memory 44

Miniatures

- Le Kriegspiel Napoléon
- Campagne Men who would be kings
- Ultra combat Normandy
- Viet-Nam
- Oil War, 2e partie
- Black Seas
- Battletech
- Scenarios Bull Run

Hobby

- Gencon 2019
- Drouet d'Erlon à Waterloo n° 9

Wargame with die-cut counters : Second Bull run

The second battle of Bull Run is a game for two players that simulates the main battle of the Northern Virginia campaign during the summer of 1862 between General Lee for the south and General Pope for the north. Despite being outnumbered, Lee wins the 3-day combat and takes advantage of his good defensive position before launching a counter attack that disperses Pope's troops. This simulation primarily uses the rules of the Sécession system developed for Cedar Creek (VV94) and especially Stones River (VV121).

Complexity : 6/10

Playability for solo play : 7/10

Duration : 3 to 4 hours

One turn = 1.5 hours approximately

One counter = one brigade

