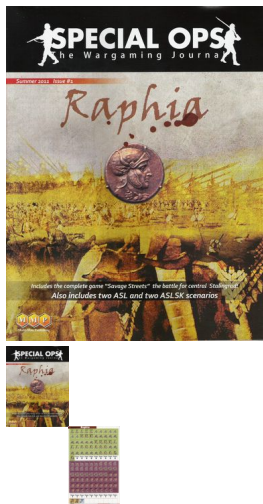


## Special Ops Issue #1 - Raphia



36 pages of articles and analysis, two brand new games, and four ASL/ASLSK scenarios!

Rating: Not Rated Yet

**Price**

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### Description

MMP's new wargaming journal is off to a big start with 36 pages of articles and analysis, two brand new games, and four ASL/ASLSK scenarios!

### Two New Games:

First, Dean Essig for the first time ever takes the Gamers Standard Combat Series (SCS) back in time to the Ancients with **Raphia**. Rampaging war elephants! Next, "Mr. Stalingrad" Tom Morin and Nick Richardson offer up the fast-playing and fun **Savage Streets**. An area-move mini-game covering the epic struggle for central Stalingrad.

### ASL/ASLSK Scenarios:

ASL O1 - Go Big or Go Home: Connage, France, 14 May 1940, French vs. German

ASL O2 - Breaking the Ishun Line: Ishun, Ukraine, 19 October 1941, Russian vs. German

ASLSK S37 - Breaking the Panzers: Rauray, France, 1 July 1944, British vs. German

ASLSK S38 - Raiders Along the Wall: Schevenhuetten, Germany, 22 September 1944, American vs. German

### Articles:

The premier issue of Special Ops is jam-packed with strategy and analysis articles for many of MMP's fine games, including: Shifting Sands, ASL, ASL Starter Kit, SCS Gazala, and Baltic Gap. You'll also find an Origins 2009 report, as well as an article about the use of wargames--Fire In The Sky specifically--in the classroom.

