

The Struggle For New France (1754-1762)



An introductory level point to point movement wargame covering the Seven Years War (1754-1762), focusing on events occurring in North America as a grand campaign game.

Rating: Not Rated Yet

Price

Price £44.95

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Manufacturer [SCHUTZE GAMES](#)

Description

The Struggle for New France is an introductory level point to point movement wargame covering the Seven Years War (1754-1762), focusing on events occurring in North America as a grand campaign game.

Players take on the role of either the governor of New France or the British American colonies as they struggle to conduct a war with the limited resources available and unpredictable support both locally and from home as determined by their separate decks of 31 event cards.

Colonial Wars : The Struggle For New France (1754-1762)

Players actions will decide whether the American colonies are forced to cease their relentless expansion into the French trading areas or if history repeats itself and New France becomes the province of Quebec under British domination.

Struggle for New France is a two player game but may also be played solitaire. Players will need to move their army points along the point paths and also with the use of their combat cards to outguess what their opponent is also trying to do. The playing cards effect may aspects of the game from supply, political issues and reinforcements. However the cards do not make the game since you are only allowed to play one card per turn.

Components:

- * 11x17" map sheet
- * 8 page rulebook
- * One countersheet totalling 176 counters
- * 2 decks of 31 player specific events cards
- * one charts and tables sheet

STATISTICS:

Complexity: Low

Solitaire suitability: Moderate

Time to play: approximately 1 hour

Map scale: point to point

Unit size: Regiments

Turn length: Seasons (3 months)