

WIA: The Austro-Prussian War, 1866



Very Good Condition, Punched Copy. Austro-Prussian War simulates the Seven Weeks war of 1866.

Rating: Not Rated Yet

Price

Price £27.95

[Ask a question about this product](#)

Manufacturer [STRATEGY & TACTICS](#)

Description

Very Good Condition, Punched Copy.

Austro-Prussian War simulates the Seven Weeks war of 1866 between Austria, assisted by a number of minor German states; and Prussia, with the support of the newly-formed Kingdom of Italy.

Others in the series were Franco-Prussian War (S&T #149); Russo-Turkish War (S&T #154) and Risorgimento (S&T #187).

Units portrayed are Infantry, Guerrilla Infantry, Gendarmerie, Light and Regular Cavalry, Cavalry Screens, Siege Artillery, Engineers, Riverine units, Army and Supreme Headquarters, and Mobile Supply Parks. Units are rated for training class which affects demoralization and recovery. The armies represented are Austria, Bavaria, Saxony, Prussia, and Prussian Allies (K.of Italy). There are three shorter scenarios and one campaign scenario. National Will and political events affect rally and mobilization. Most of the charts and tables needed are on-map, with two System Rules and APW player aid sheets within the ruleset.

The System rules were updated and replace the earlier set in the previous titles. Rules that apply only to particular titles are noted.